

A Glimpse into Statistical Relational AI

The Power of Indistinguishability

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Agenda

- Statistical Relational Artificial Intelligence
 - Probabilistic relational models
 - Grounding semantics
 - Context
- The Power of Indistinguishability
 - Lifted query answering and tractability
 - Keeping indistinguishability over time
 - Indistinguishability in decision making
- Summary



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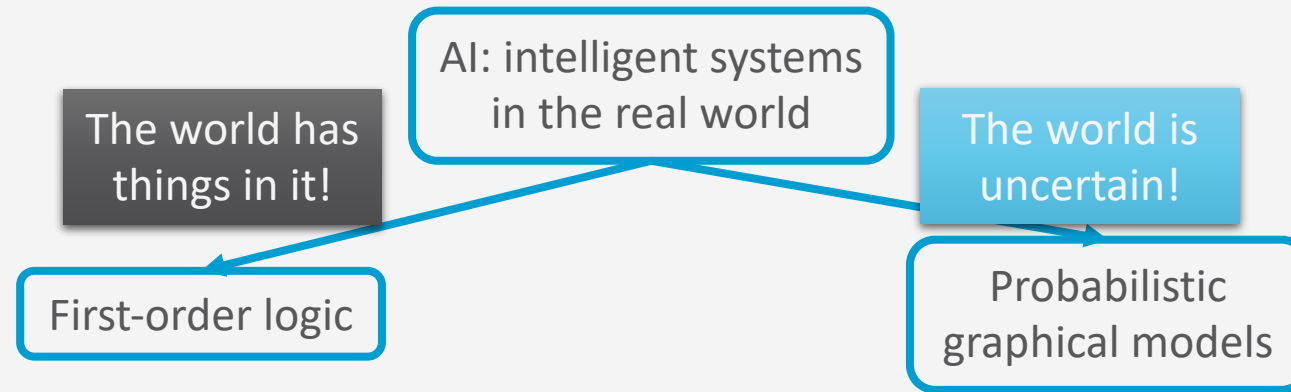
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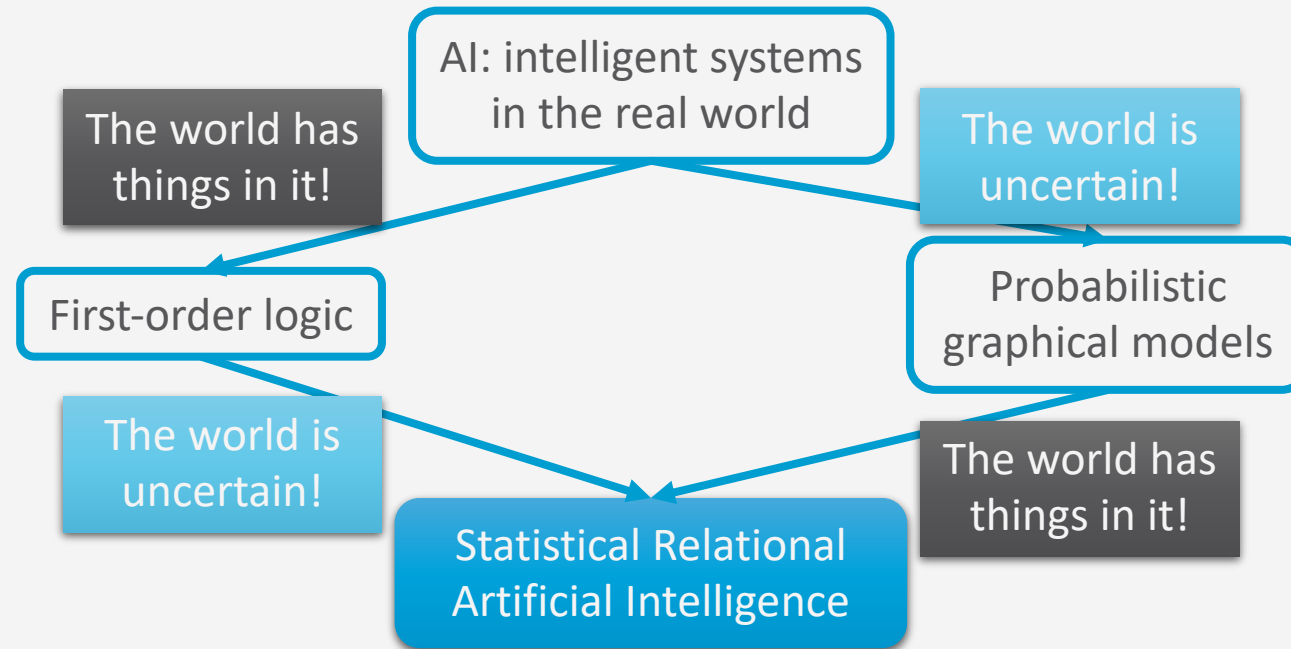
Statistical Relational Artificial Intelligence (StaRAI)

AI: intelligent systems
in the real world

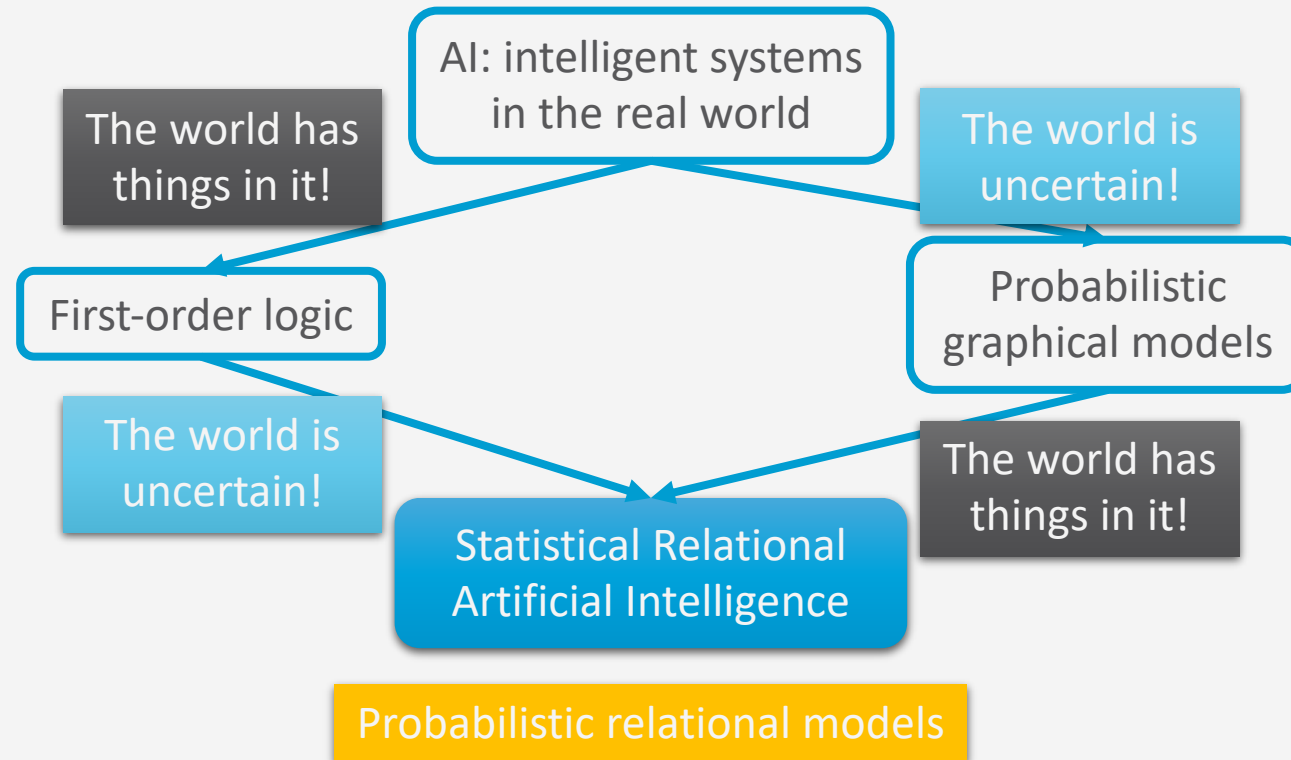
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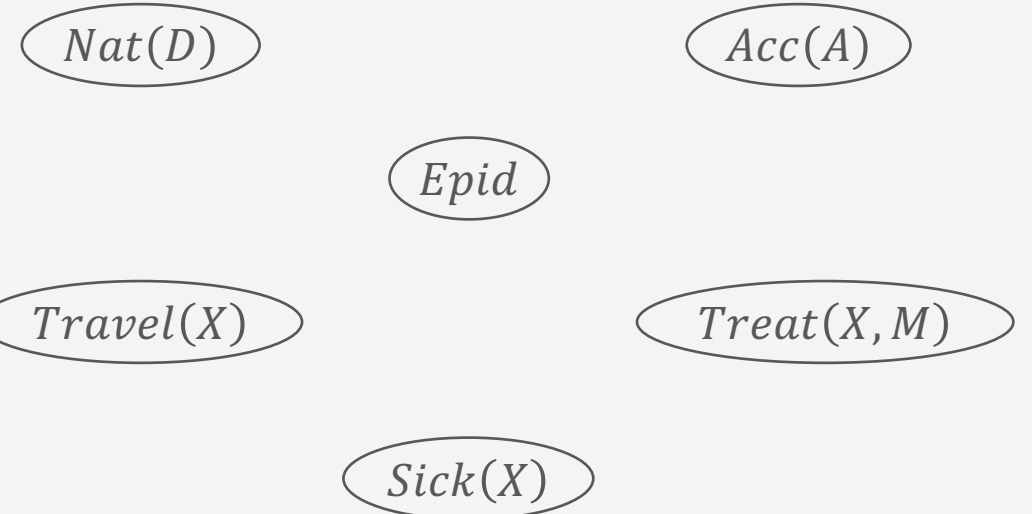
Application: Epidemics

- Atoms: Parameterised random variables = PRVs
 - With **logical variables**
 - E.g., X, M
 - Possible values (domain):

$$\text{dom}(X) = \{alice, eve, bob\}$$

$$\text{dom}(M) = \{injection, tablet\}$$
 - With **range**
 - E.g., Boolean
 - $\text{ran}(\text{Travel}(X)) = \{true, false\}$
- Represent sets of *indistinguishable* random variables

$\text{Nat}(D) = \text{natural disaster } D$
 $\text{Acc}(A) = \text{accident } A$



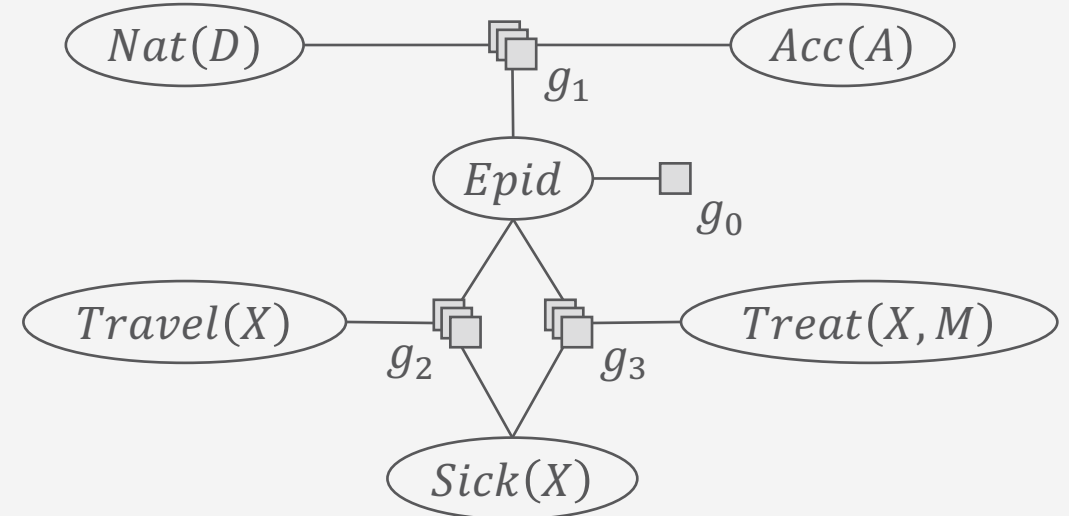
Encoding the Joint Distribution: Factorisation

- Factors with PRVs = **parfactors**
- E.g., g_2

$Travel(X)$	$Epid$	$Sick(X)$	g_2
<i>false</i>	<i>false</i>	<i>false</i>	5
<i>false</i>	<i>false</i>	<i>true</i>	0
<i>false</i>	<i>true</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	<i>true</i>	6
<i>true</i>	<i>false</i>	<i>false</i>	4
<i>true</i>	<i>false</i>	<i>true</i>	6
<i>true</i>	<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	<i>true</i>	9

Potentials

- In parfactors, just like in factors, no probability distribution as factors required

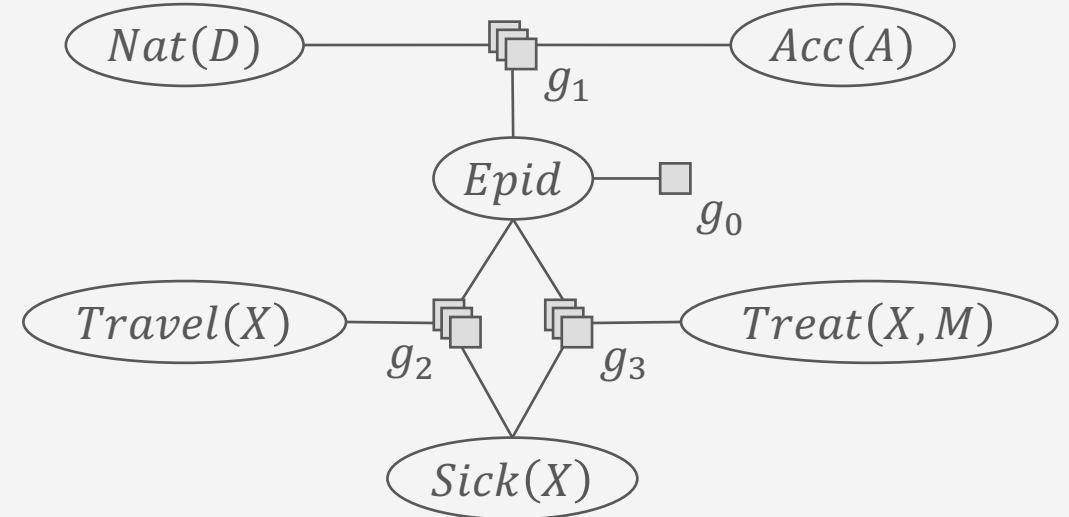


Factors

- Grounding

- E.g., $gr(g_2) = \{f_2^1, f_2^2, f_2^3\}$

<i>Travel(X)</i>	<i>Epid</i>	<i>Sick(X)</i>	g_2
<i>false</i>	<i>false</i>	<i>false</i>	5
<i>false</i>	<i>false</i>	<i>true</i>	0
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Factors

- **Grounding**

- E.g., $gr(g_2) = \{f_2^1, f_2^2, f_2^3\}$

<i>Travel(X)</i>	<i>Epid</i>	<i>Sick(X)</i>	g_2
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<i>true</i>	<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	<i>true</i>	9

<i>Travel(eve)</i>	<i>Epid</i>	<i>Sick(eve)</i>	g_2
<i>false</i>	<i>false</i>	<i>false</i>	5
<i>false</i>	<i>false</i>	<i>true</i>	0
<i>false</i>	<i>true</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	<i>true</i>	6
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<i>true</i>	<i>false</i>	<i>true</i>	6
<i>true</i>	<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	<i>true</i>	9

<i>Travel(bob)</i>	<i>Epid</i>	<i>Sick(bob)</i>	g_2
<i>false</i>	<i>false</i>	<i>false</i>	5
<i>false</i>	<i>false</i>	<i>true</i>	0
<i>false</i>	<i>true</i>	<i>false</i>	4
<i>false</i>	<i>true</i>	<i>true</i>	6
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<i>true</i>	<i>true</i>	<i>false</i>	2
<i>true</i>	<i>true</i>	<i>true</i>	9

<i>Travel(alice)</i>	<i>Epid</i>	<i>Sick(alice)</i>	g_2
<i>false</i>	<i>false</i>	<i>false</i>	5
<i>false</i>	<i>false</i>	<i>true</i>	0
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reat(X, M)

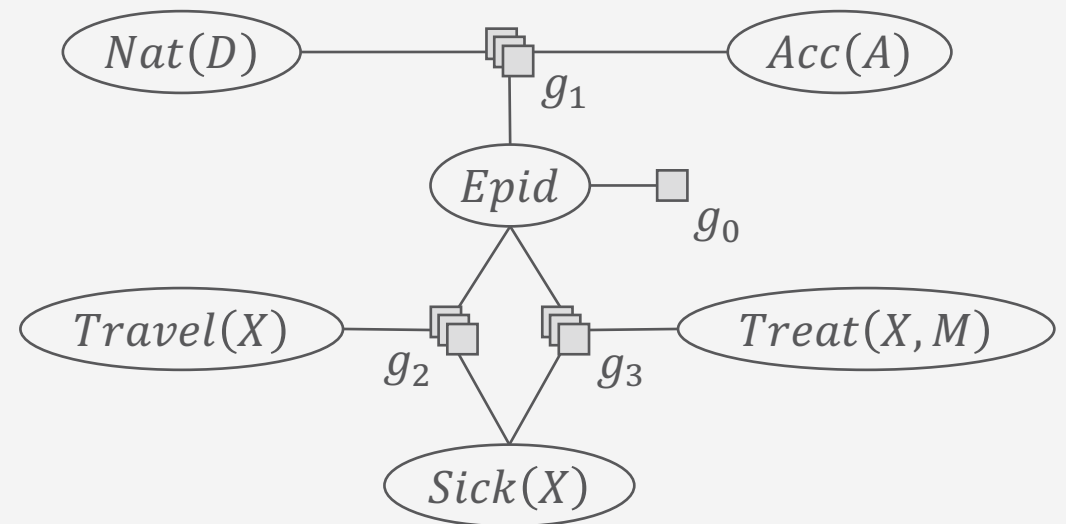
Encoding the Joint Distribution

- Set of parfactors = **model**
 - E.g., $G = \{g_1, g_2, g_3\}$
 - Semantics: **Joint probability distribution** P_G
 - Build by grounding, multiplying all grounded factors, and normalising the result
 - Grounding semantics [Sato 95, Fuhr 95]

$$P_G = \frac{1}{Z} \prod_{f \in gr(G)} f$$

$$Z = \sum_{v \in r(rv(gr(G)))} \prod_{f \in gr(G)} f_i(\pi_{rv(f_i)}(v))$$

$\pi_{variables}(v)$ = projection of v onto *variables*



Encoding the Joint Distribution

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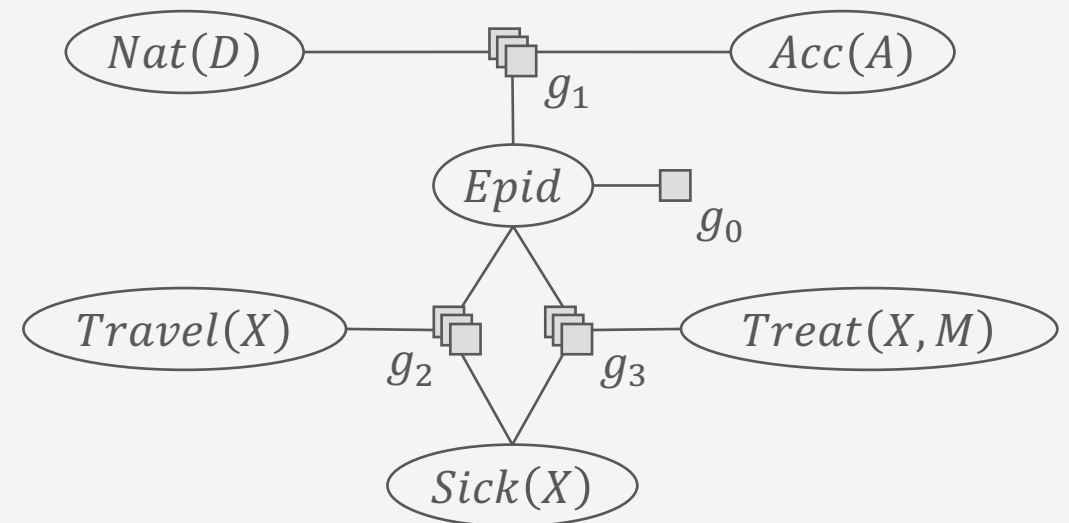
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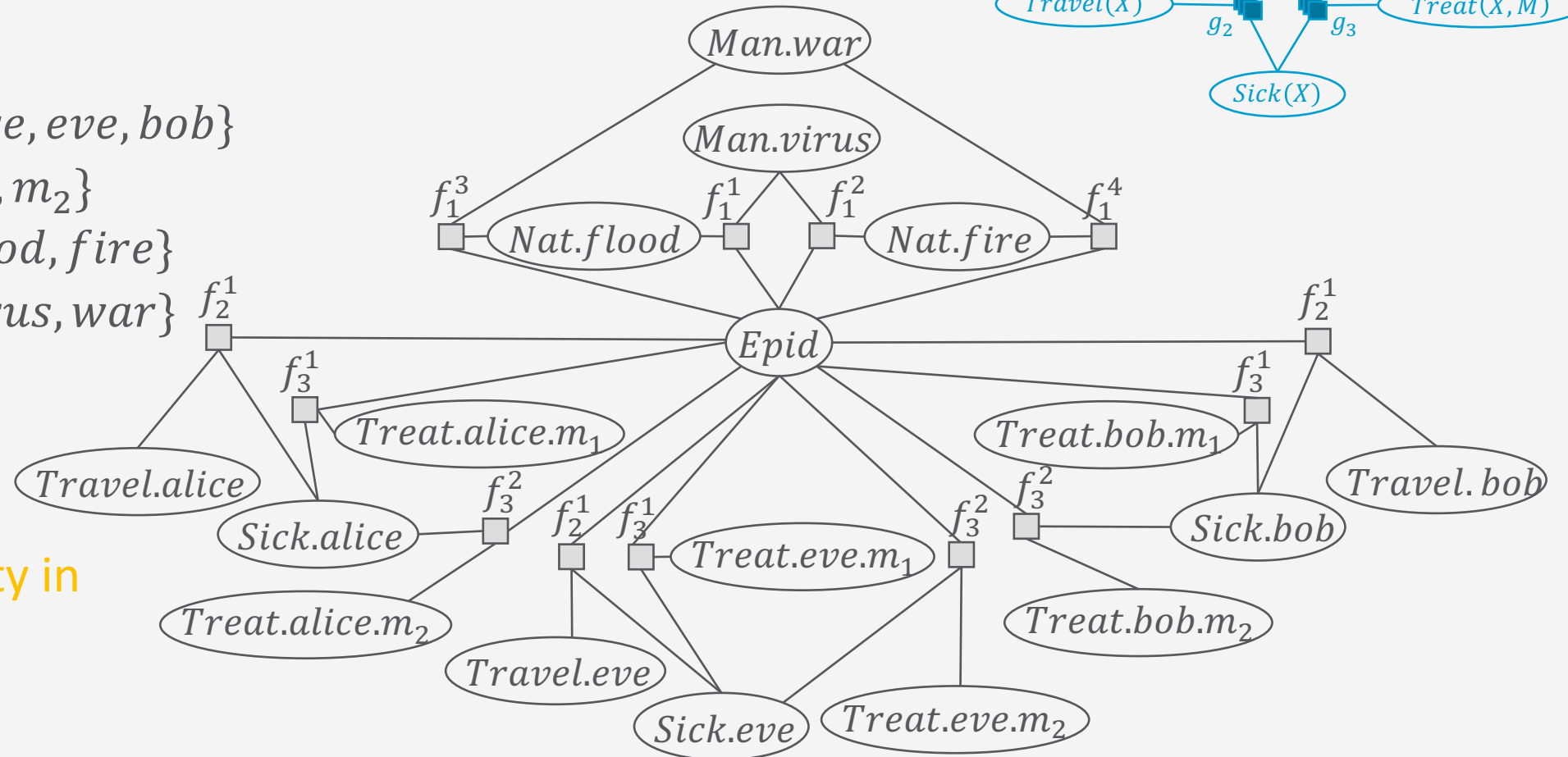
Sparse encoding of joint distribution

$3 \cdot 2^3 = 24$ entries in 3 parfactors, 6 PRVs



Grounded Model

- Given domains
 - $dom(X) = \{alice, eve, bob\}$
 - $dom(M) = \{m_1, m_2\}$
 - $dom(D) = \{flood, fire\}$
 - $dom(W) = \{virus, war\}$



- Indistinguishability in
 - Graph structure
 - Factors

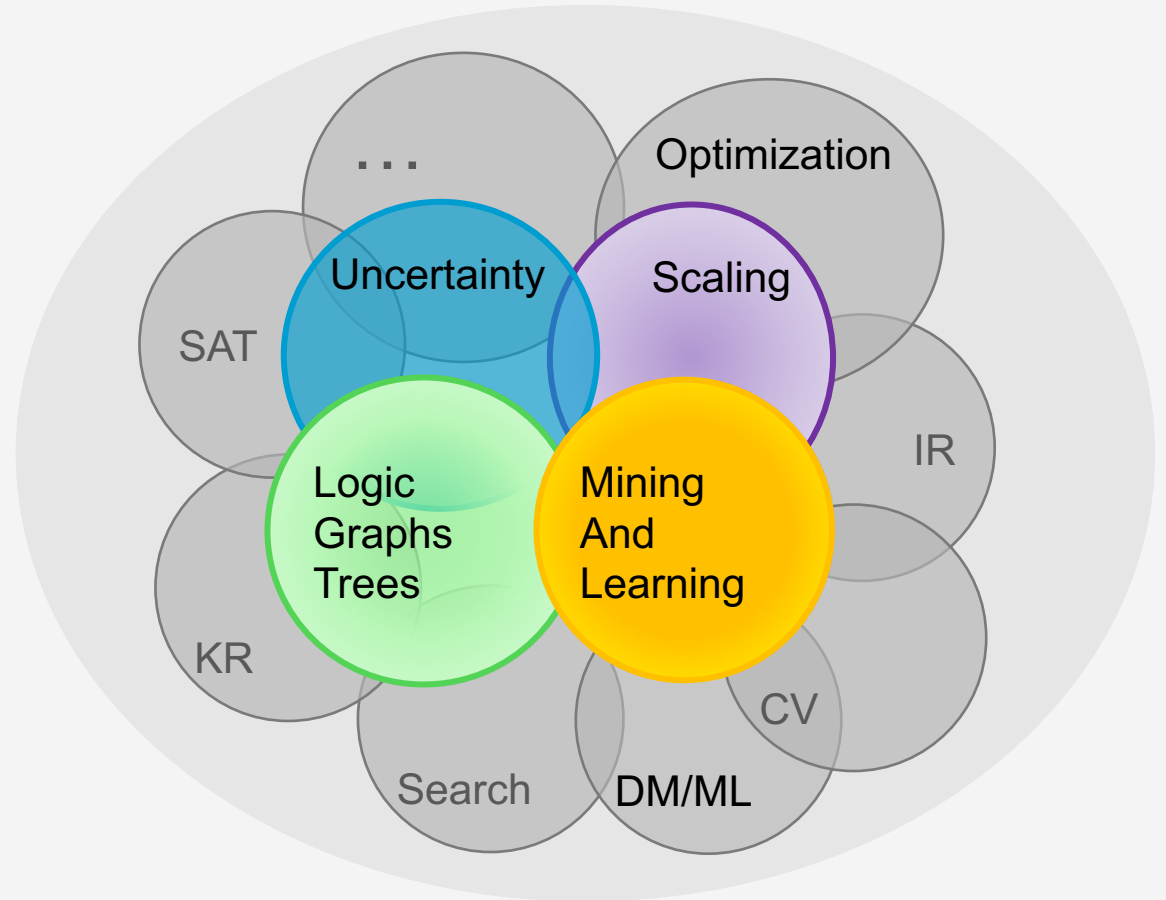
Probabilistic Relational Models and Variants

- Parfactors Models
[Poole 03, Taghipour et al. 13, B & Möller 16-19, Gehrke, B & Möller 18-19]
- Markov Logic Networks (MLNs) [Richardson & Domingos 06]
 - Use logical formulas to specify potential functions
- Probabilistic Soft Logic (PSL) [Bach et al. 17]
 - Use density functions to specify potential functions
- Based on grounding semantics [Sato 95, Fuhr 95]

The Larger Scope

Statistical Relational Learning & AI

- Study and design
 - intelligent agents
 - that reason about and
 - act in noisy worlds
 - composed of objects and relations among the objects



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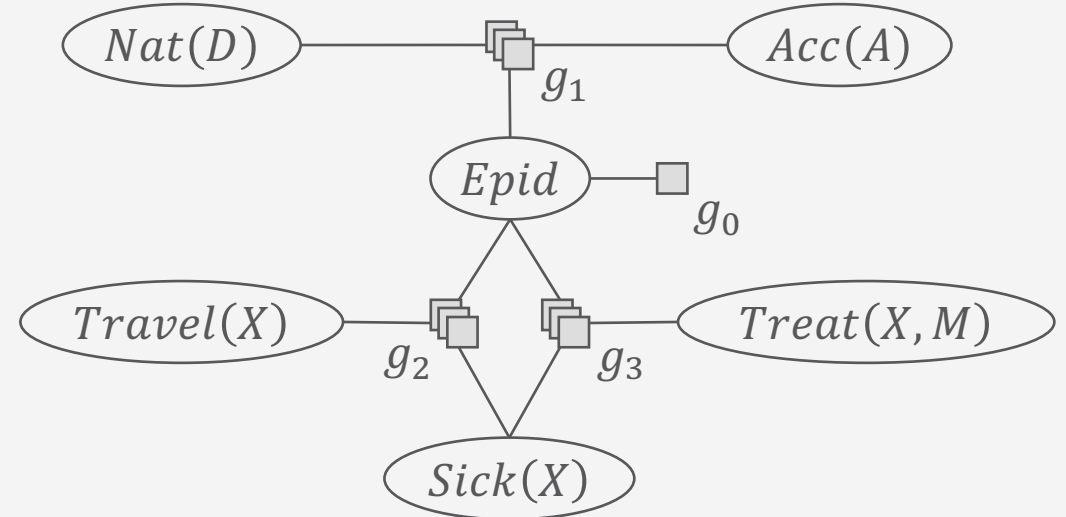
Lifted Query Answering and Tractability

The Power of Indistinguishability



Reasoning on Probabilistic Relational Models

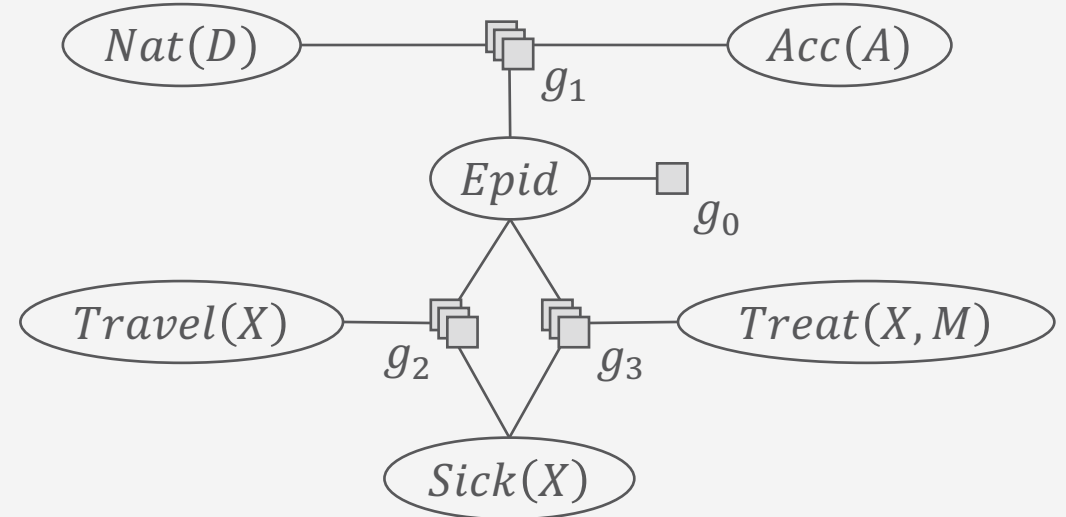
- Inference task: query answering (QA)
- Queries:
 - **Marginal** distribution
 - $P(\text{Sick}(\text{eve}))$
 - $P(\text{Travel}(\text{eve},) \text{ Treat}(\text{eve}, m_1))$
 - **Conditional** distribution
 - $P(\text{Sick}(\text{eve}) | \text{Epid})$
 - $P(\text{Epid} | \text{Sick}(\text{eve}) = \text{true})$
 - **Assignment** queries: $\arg \max_{a \in \text{ran}(A)} P(a | e)$
 - **MPE**: $A = \text{rv}(\mathbf{G}) \setminus \text{rv}(e)$
 - **MAP**: $A \subseteq \text{rv}(\mathbf{G}) \setminus \text{rv}(e)$
 - What is not in A needs to be summed out



Reasoning on Probabilistic Relational Models

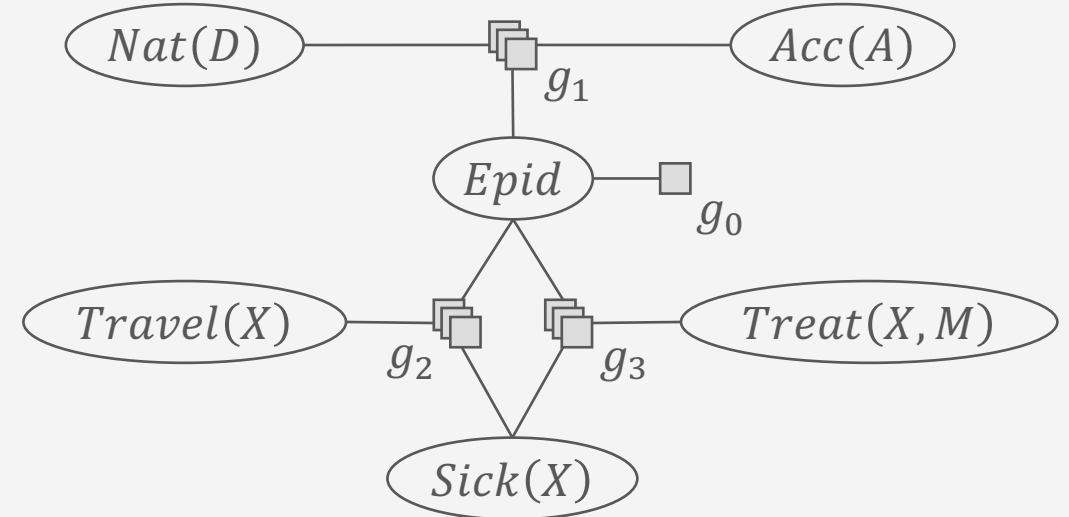
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- Queries:
 - **Marginal** distribution
 - $P(\text{Sick}(\text{eve}))$
 - $P(\text{Travel}(\text{eve},) \text{Treat}(\text{eve}, m_1))$
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 - $P(\text{Sick}(\text{eve})|\text{Epid})$
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 - What is not in A needs to be summed out

Goal: Avoid groundings!
 → *lifted* inference



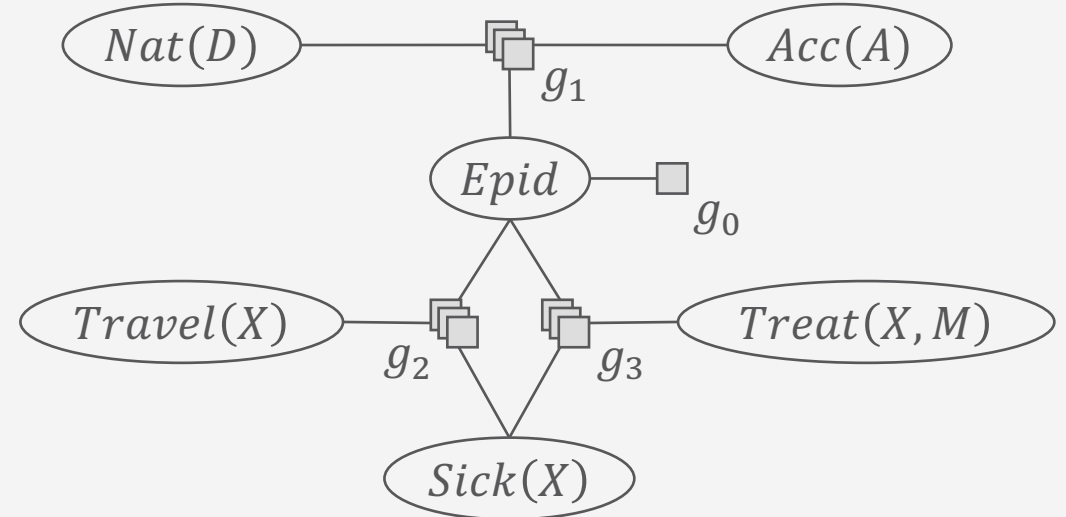
QA: Lifted Variable Elimination (LVE)

- Eliminate all variables not appearing in query
- Lifted summing out
 - Sum out *representative* instance as in propositional variable elimination
 - Exponentiate result for indistinguishable instances



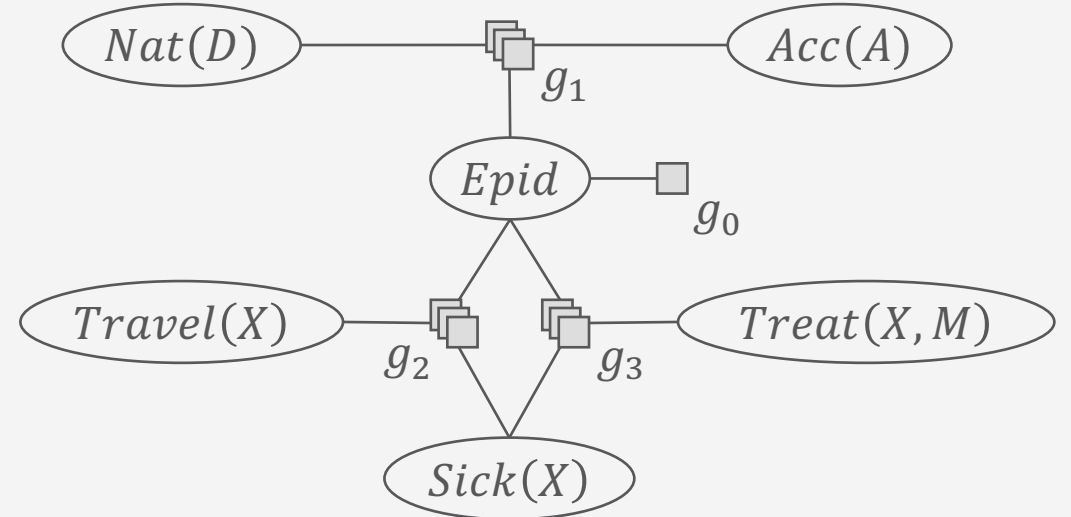
QA: Lifted Variable Elimination (LVE)

- Eliminate all variables not appearing in query
- Lifted summing out
 - Sum out *representative* instance as in propositional variable elimination
 - Exponentiate result for indistinguishable instances
- Correctness: Equivalent ground operation
 - Each instance is summed out
 - Result: factor f that is identical for all instance
 - Multiplying indistinguishable results
→ exponentiation of one representative f



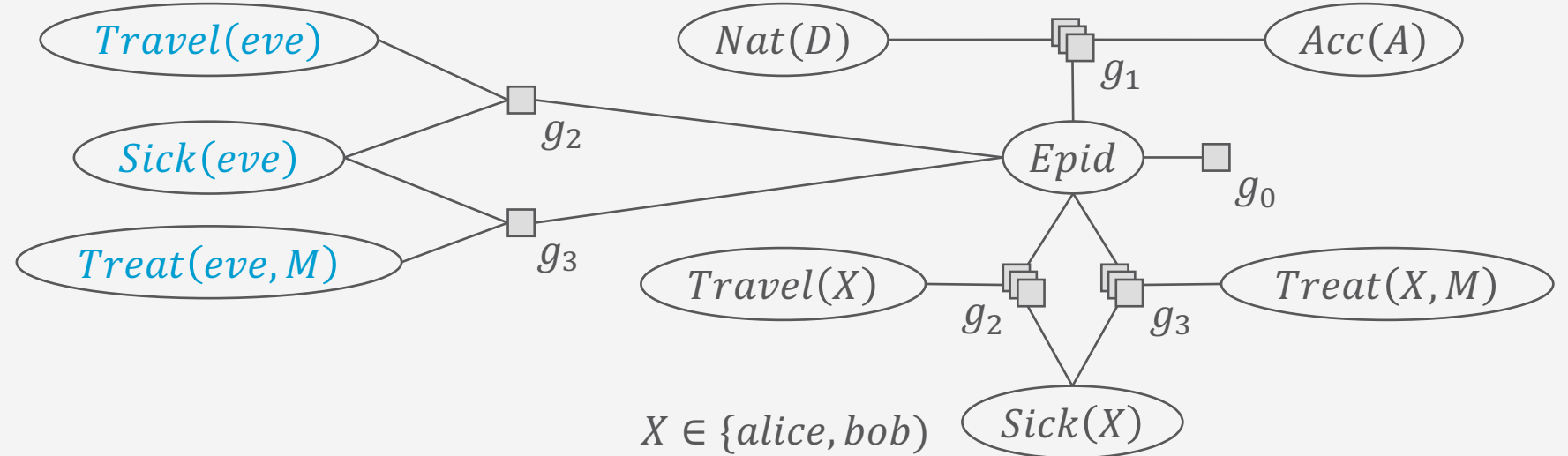
QA: LVE in Detail

- E.g., marginal
 - $P(\textit{Travel}(\textit{eve}))$
 - Split atoms $R(\dots, X, \dots)$ w.r.t. \textit{eve} if \textit{eve} in $\textit{dom}(X)$



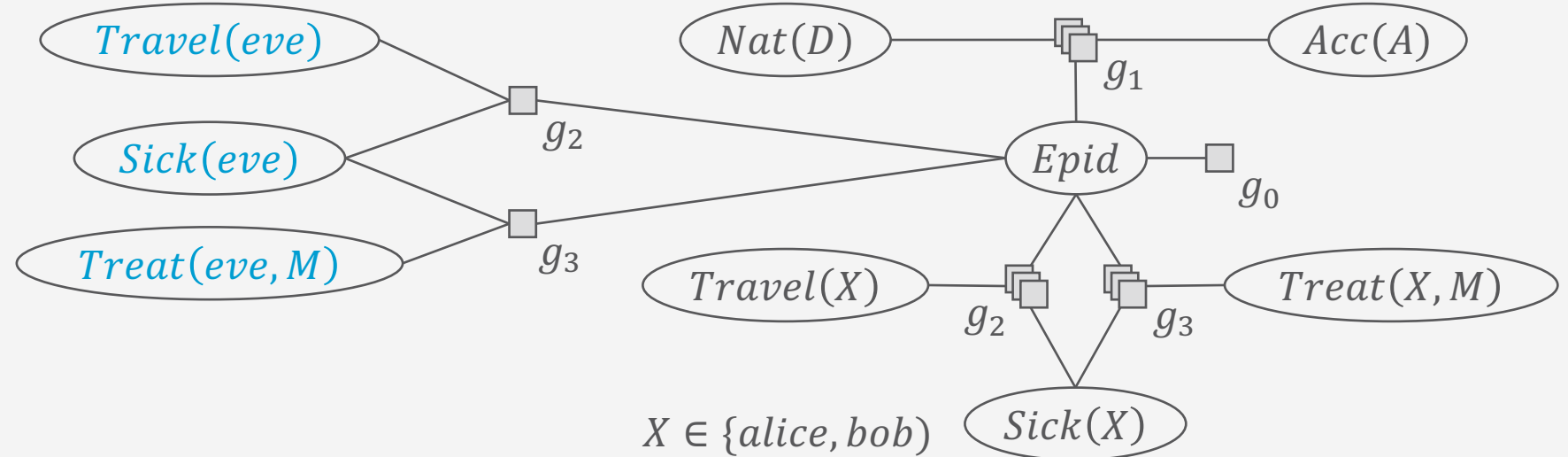
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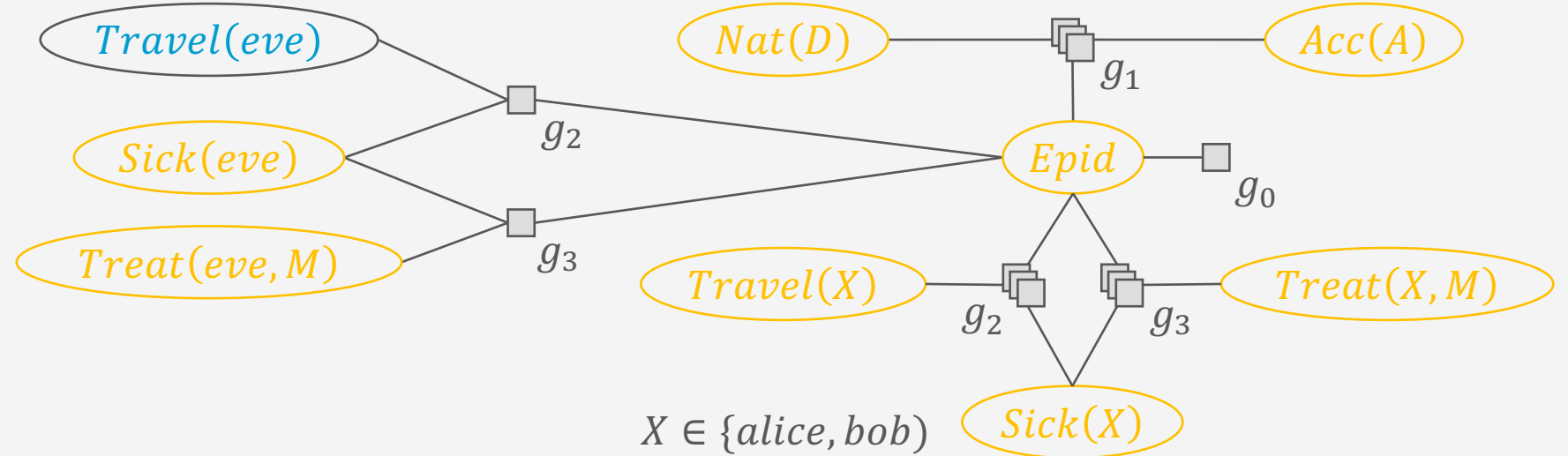
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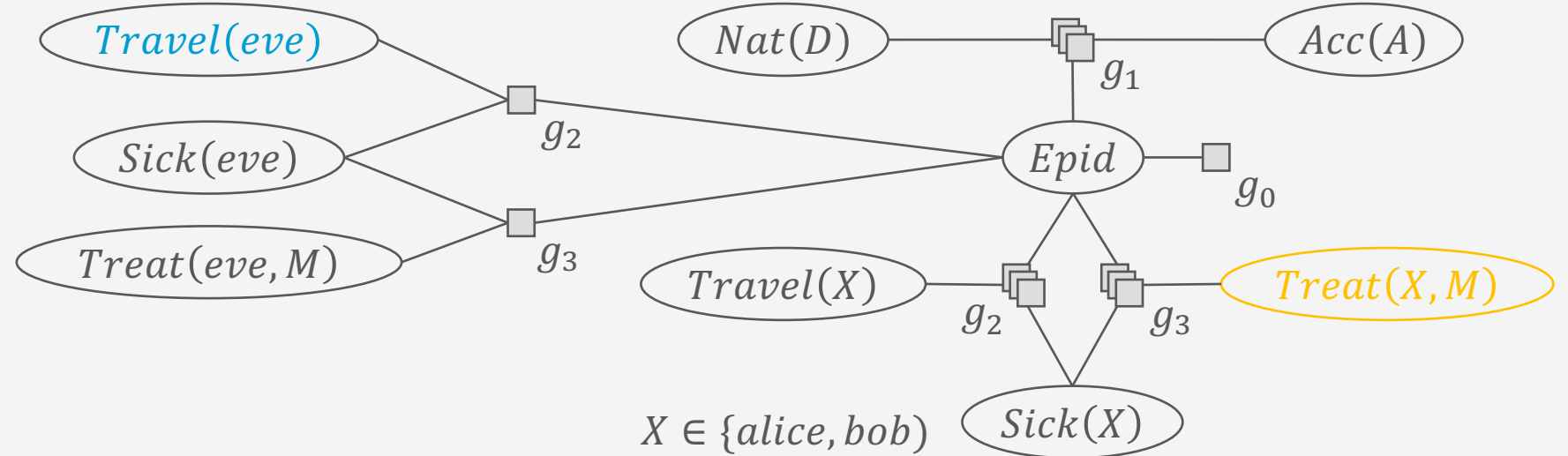
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- E.g., marginal
 - $P(\textit{Travel}(\textit{eve}))$
 - Split atoms $R(\dots, X, \dots)$ w.r.t. \textit{eve} if \textit{eve} in $\textit{dom}(X)$
 - Eliminate all **non-query variables**



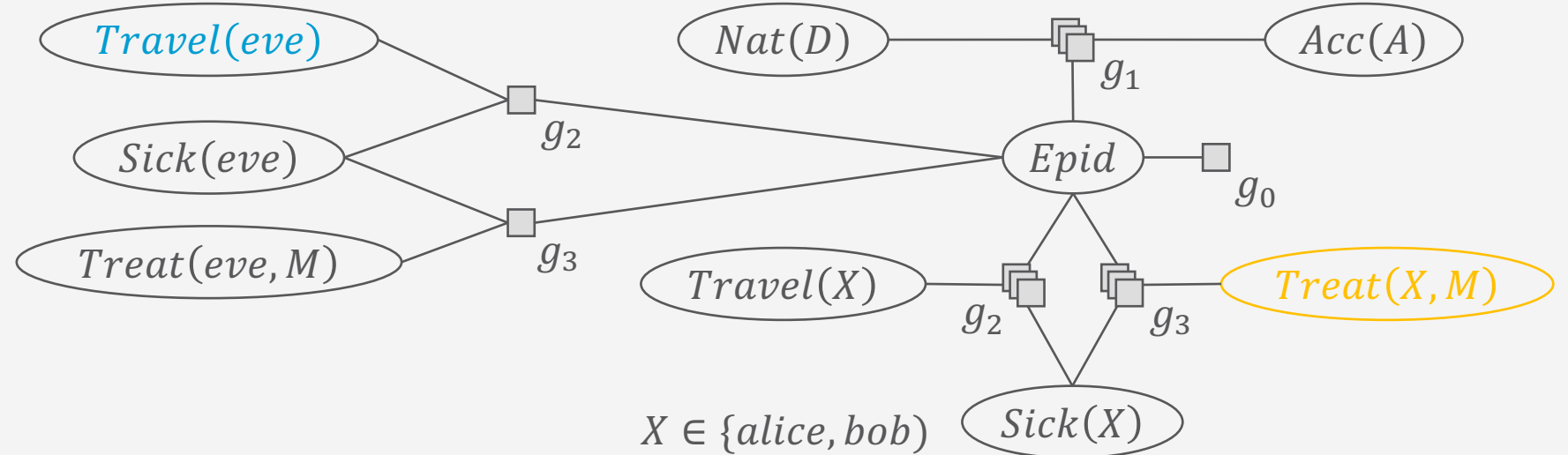
QA: LVE in Detail

- Eliminate *Treat(X, M)*



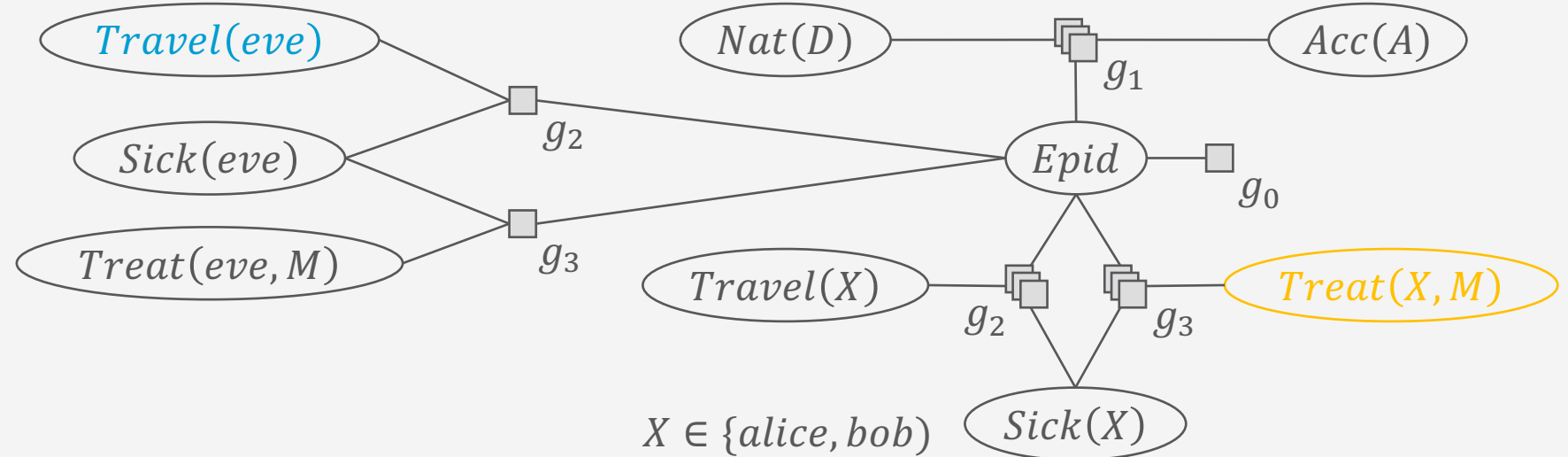
QA: LVE in Detail

- Eliminate *Treat(X, M)*
 - Appears in only one g : g_3
 - Contains all logical variables of g_3 : X, M
 - For each X constant: the same number of M constants



QA: LVE in Detail

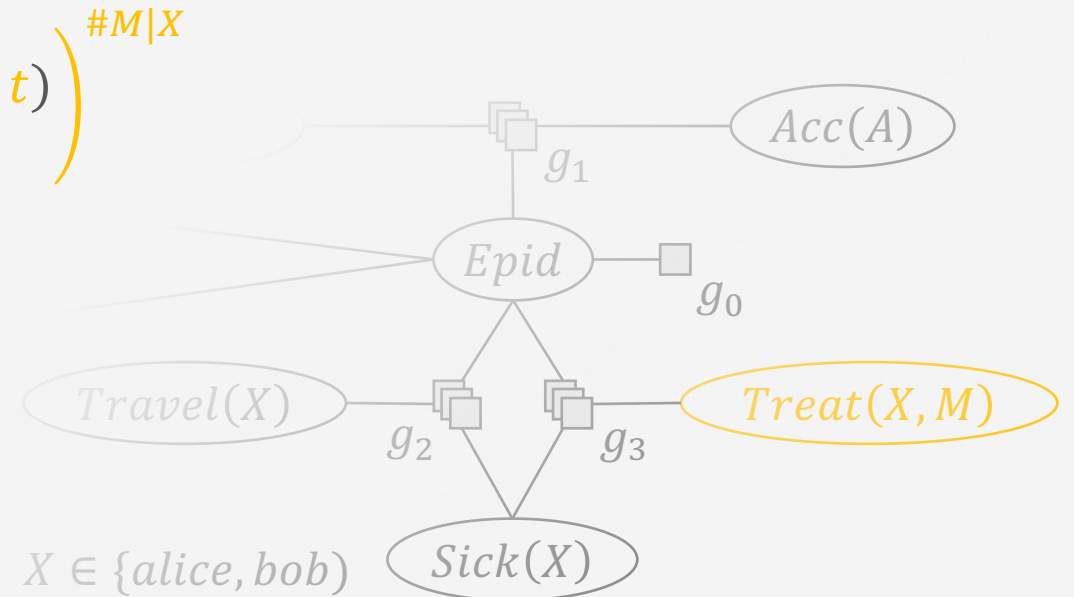
- Eliminate *Treat(X, M)*
 - Appears in only one g : g_3
 - Contains all logical variables of g_3 : X, M
 - For each X constant: the same number of M constants
- ✓ Preconditions of lifted summing out fulfilled, lifted summing out possible



LVE in Detail: Lifted Summing Out

- Eliminate $Treat(X, M)$ by lifted summing out
 1. Sum out representative
 2. Exponentiate for indistinguishable objects

$$\left(\sum_{t \in r(Treat(X, M))} g_3(Epid = e, Sick(X) = s, Treat(X, M) = t) \right)^{\#M|X}$$



LVE in Detail: Lifted Summing Out

$$\left(\sum_{t \in r(\text{Treat}(X, M))} g_3(\text{Epid} = e, \text{Sick}(X) = s, \text{Treat}(X, M) = t) \right)^{\#M|X}$$

<i>Epid</i>	<i>Sick(X)</i>	<i>Treat(X, M)</i>	g_3
<i>false</i>	<i>false</i>	<i>false</i>	9
<i>false</i>	<i>false</i>	<i>true</i>	1
<i>false</i>	<i>true</i>	<i>false</i>	6
<i>false</i>	<i>true</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	<i>false</i>	7
<i>true</i>	<i>false</i>	<i>true</i>	5
<i>true</i>	<i>true</i>	<i>false</i>	4
<i>true</i>	<i>true</i>	<i>true</i>	8

<i>Epid</i>	<i>Sick(X)</i>	Σ
<i>false</i>	<i>false</i>	10

+

LVE in Detail: Lifted Summing Out

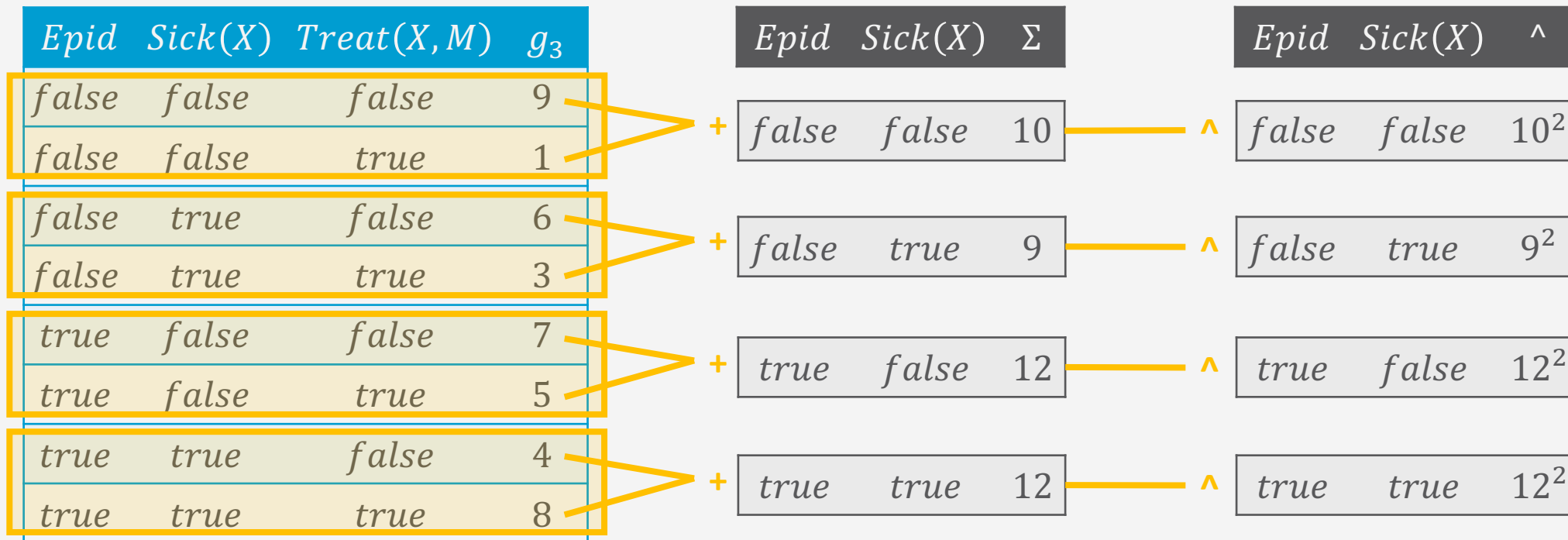
$$\left(\sum_{t \in r(\text{Treat}(X,M))} g_3(\text{Epid} = e, \text{Sick}(X) = s, \text{Treat}(X, M) = t) \right)^{\#M|X}$$

<i>Epid</i>	<i>Sick(X)</i>	<i>Treat(X,M)</i>	g_3
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<i>false</i>	<i>true</i>	<i>false</i>	6
<i>false</i>	<i>true</i>	<i>true</i>	3
<i>true</i>	<i>false</i>	<i>false</i>	7
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<i>Epid</i>	<i>Sick(X)</i>	Σ
<i>false</i>	<i>false</i>	10
<i>false</i>	<i>true</i>	9
<i>true</i>	<i>false</i>	12
<i>true</i>	<i>true</i>	12

LVE in Detail: Lifted Summing Out

$$\left(\sum_{t \in r(\text{Treat}(X, M))} g_3(\text{Epid} = e, \text{Sick}(X) = s, \text{Treat}(X, M) = t) \right)^{\#M|X}$$

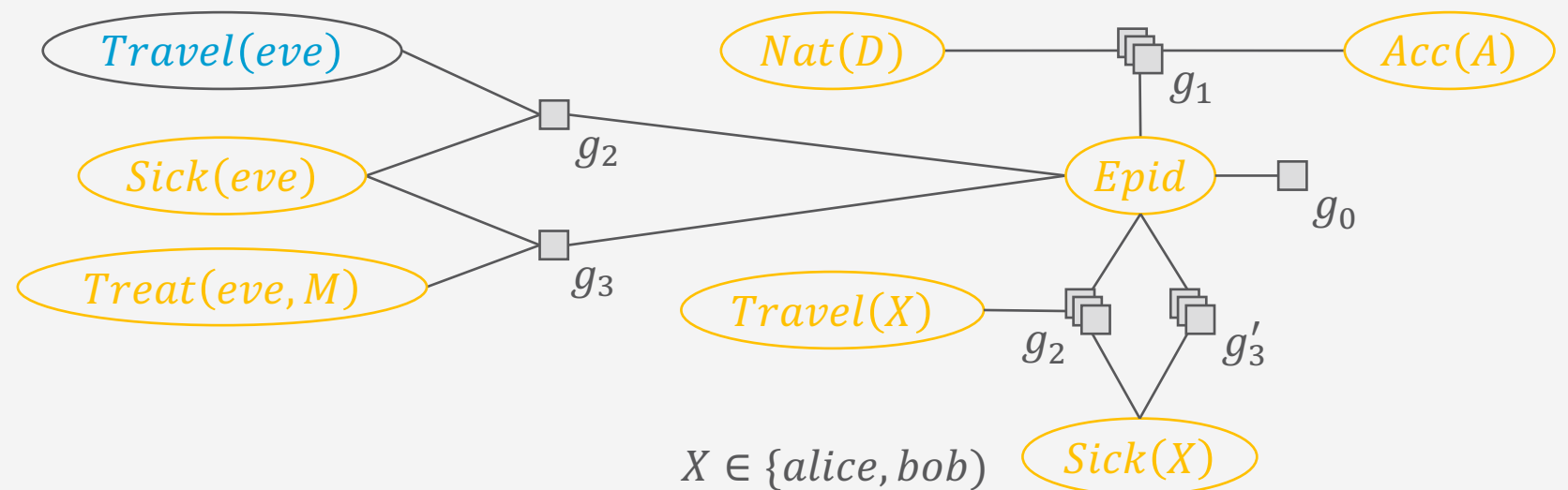


LVE in Detail: Lifted Summing Out

- Result after summing out $Treat(X, M)$

$$\left(\sum_{t \in r(Treat(X, M))} g_3(Epid = e, Sick(X) = s, Treat(X, M) = t) \right)^{\#M|X}$$

$Epid$	$Sick(X)$	g'_3
<i>false</i>	<i>false</i>	100
<i>false</i>	<i>true</i>	81
<i>true</i>	<i>false</i>	144
<i>true</i>	<i>true</i>	144



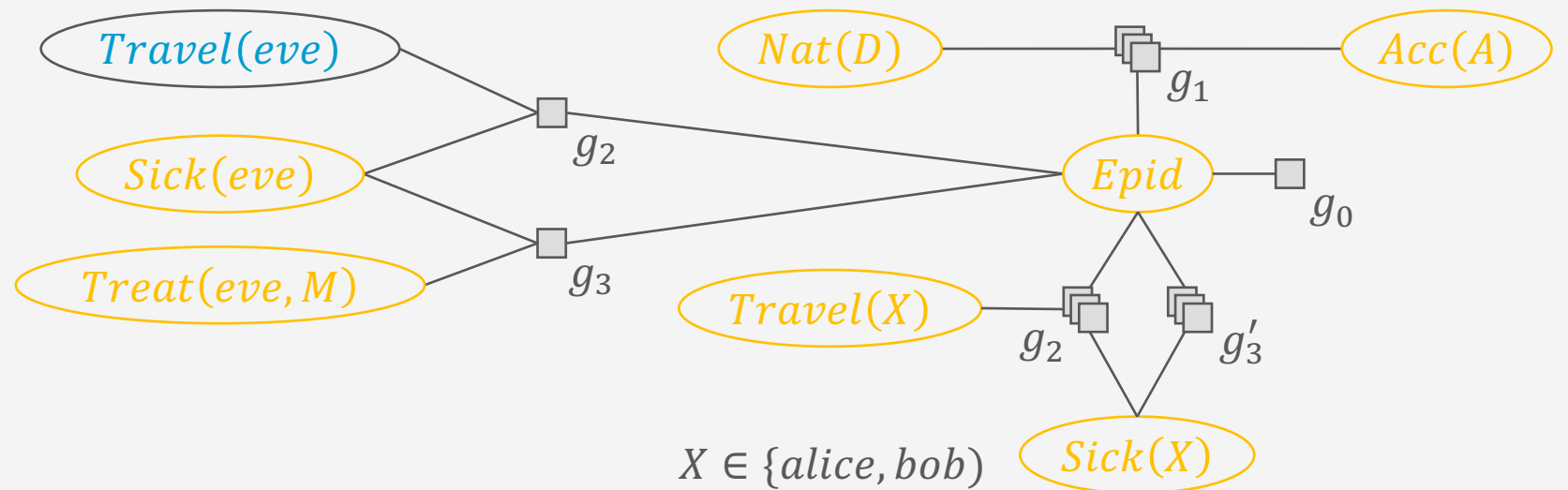
Only here, domain size comes into play
 → no change in graph / parfactor if domain size changes

LVE in Detail: Lifted Summing Out

- Result after summing out $Treat(X, M)$

$$\left(\sum_{t \in r(Treat(X, M))} g_3(Epid = e, Sick(X) = s, Treat(X, M) = t) \right)^{\#M|X}$$

$Epid$	$Sick(X)$	g'_3
false	false	100
false	true	81
true	false	144
true	true	144



Tractability

- Given a model that allows for lifted calculations
 - I.e., no groundings during solving an instance of the problem
- Solving an instance of the problem is possible in time **polynomial in domain sizes**
 - The query answering algorithm is **domain-lifted**
- An query answering problem is **tractable**
 - when it is solved by an efficient algorithm, running in time polynomial in the number of random variables
- Assume that the number of random variables is characterised by domain sizes
 - Then, solving a query answering problem is tractable under domain-liftability
 - Runtime might still be exponential in other terms
 - More general results by Niepert & Van den Broeck (2014)

Indistinguishable Evidence and Query Terms

Evidence

- Observations for instances of a PRV
 - One of the range values
 - Not available
- Treat as groups per observation
 - Shatter model on the groups
- Example: 10 instances observed true

$Sick(X^T)$	g_e^T
<i>false</i>	0
<i>true</i>	1

$$dom(X^T) = \{x_1, \dots, x_{10}\}$$

$$dom(X) = \{x_{11}, \dots, x_n\}$$

Indistinguishable Evidence and Query Terms

Evidence

- Observations for instances of a PRV
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- Example: 10 instances observed true

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<i>false</i>	0
<i>true</i>	1

$$dom(X^T) = \{x_1, \dots, x_{10}\}$$

$$dom(X) = \{x_{11}, \dots, x_n\}$$

Query Terms

- Indistinguishable instances in query:
 - $P(Sick(alice), Sick(eve), Sick(bob))$
 - Result will have local symmetries, e.g., 2 false and 1 true maps to potential of 2
- Parameterised query: $P(Sick(X))$
- Use standard LVE
 - Count conversion yields wanted result

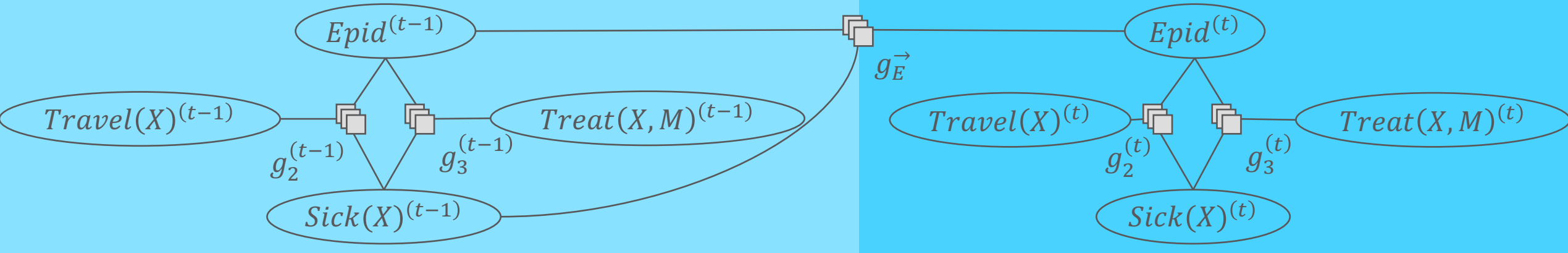
$\#_x[Sick(X)]$	g
[0,3]	1
[1,2]	2
[2,1]	3
[3,0]	4

Keeping Indistinguishability over Time

The Power of Indistinguishability

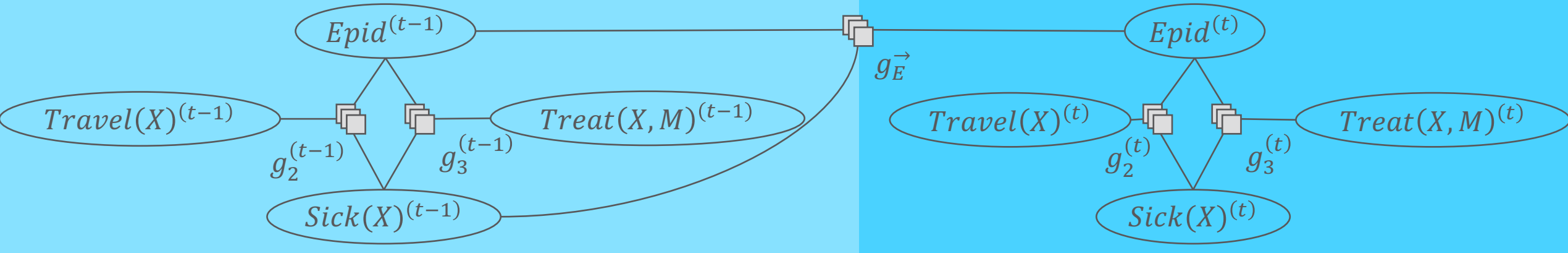


Dynamic Probabilistic Relational Models & Temporal Queries



- **Marginal distribution queries:** $P(A_{\pi}^i | E_{0:t})$
 - Hindsight: $\pi < t$ (Was there an epidemic $t - \pi$ days ago?)
 - Filtering: $\pi = t$ (Is there currently an epidemic?)
 - Prediction: $\pi > t$ (Will there be an epidemic in $\pi - t$ days?)
- **Assignment queries** on temporal sequence

Reasoning over Time: Interfaces

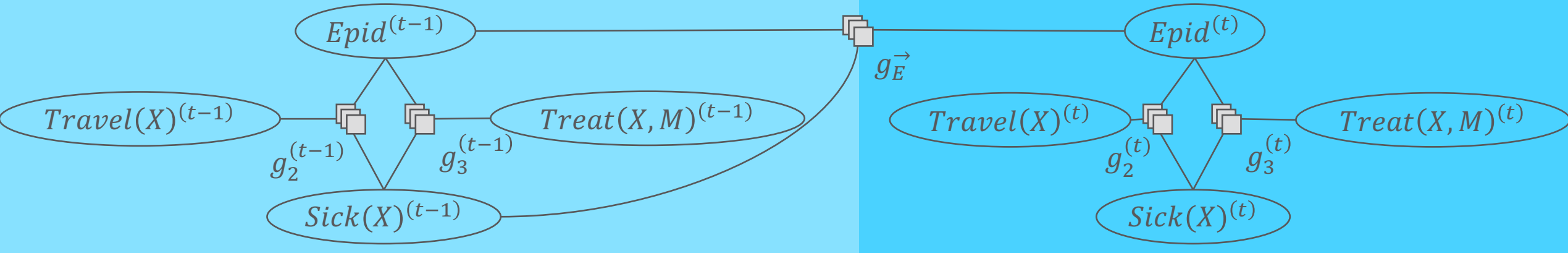


- Main idea: Use temporal conditional independences for efficient temporal QA
 - Normally only a subset of random variables influence next time step → **interface variables**
 - State description of interface from time slice $t - 1$ suffices to perform inference on time slice t
 - Makes present independent from past / future

Algorithms:

- Propositional: Interface Algorithm [Murphy, 2002]
- Lifted: Lifted Dynamic Junction Tree Algorithm [Gehrke et al, 2018]

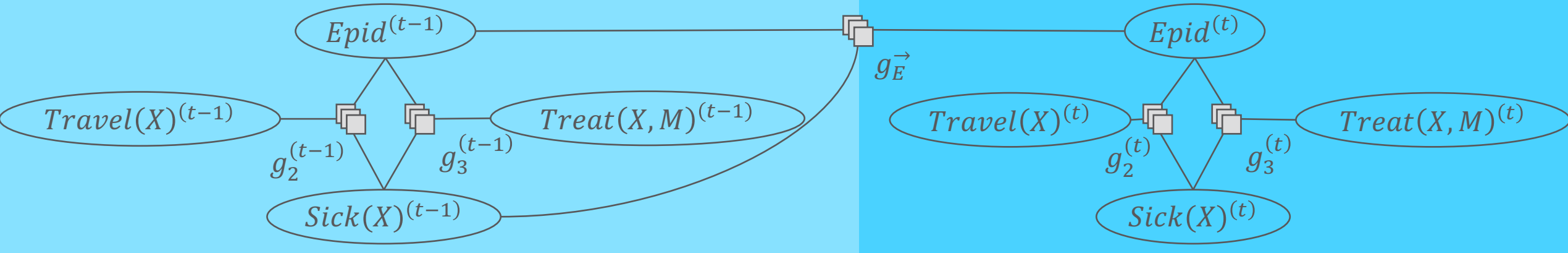
Taming Reasoning



- Evidence can ground a model over time
- Non-symmetric evidence
 - Observe evidence for some instances in one time step
 - Observe evidence for a subset of these instances in another time step
 - Split the logical variable slowly over time

Interface
carries over splits,
leading to slowly
grounding a model
over time

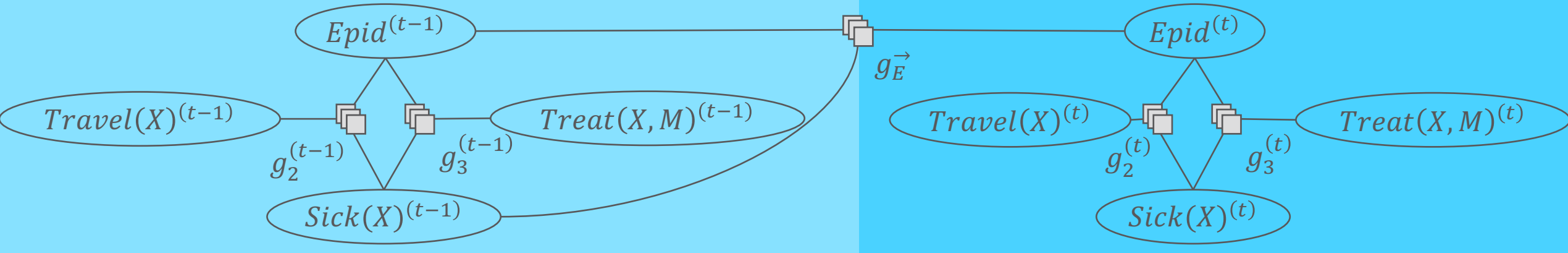
Undoing Splits



- Need to undo splits to **keep reasoning polynomial w.r.t. domain sizes**
- Where can splits be undone efficiently?
 - When moving from one time step to the next, i.e., in the interface

- How to undo splits?
 - Find approximate symmetries
 - Merge based on groundings
- Is it reasonable to undo splits?
 - Effect of slight differences in evidence?
 - Impact of evidence vs. temporal model

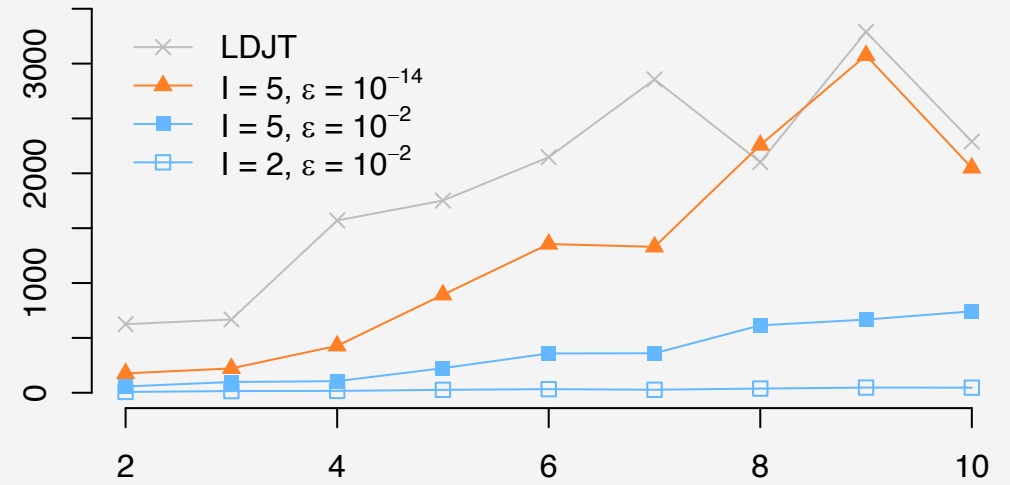
Is It Reasonable to Undo Splits?



- Approximate forward message
- For each time step the temporal behaviour is multiplied on the forward message
- **Indefinitely bounded error** due to temporal behaviour

Results

- DBSCAN for Clustering
- ANOVA for checking fitness of clusters
- Right: runtimes
- Below: approximation error



π	Max	Min	Average
0	0.0001537746121	0.0000000001720	0.0000191206488
2	0.0000000851654	0.0000000000001	0.0000000111949
4	0.0000000000478	0	0.0000000000068

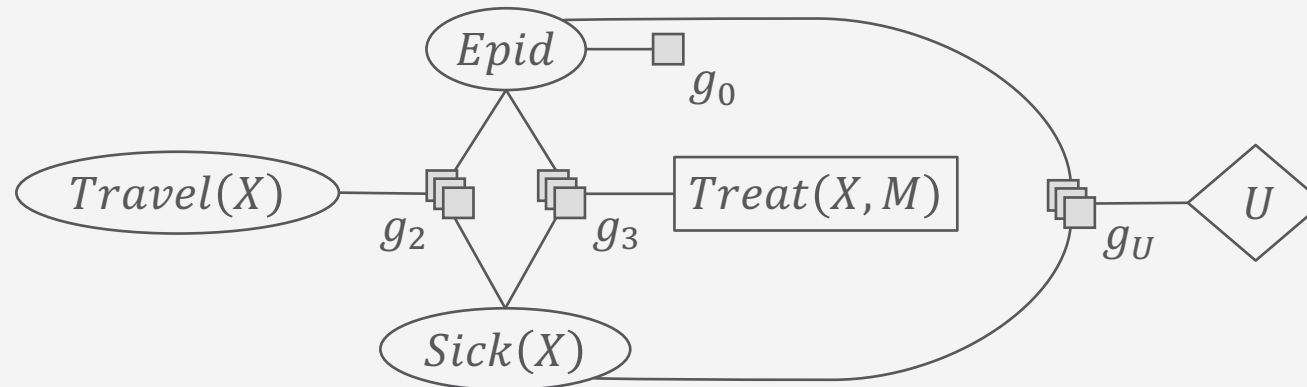
Indistinguishability in Decision Making

The Power of Indistinguishability



Indistinguishability for Decision Making

- Online decision making: Graphical models extended by decision and utility nodes
 - Parameterise decisions to make decisions for whole groups of indistinguishable instances: $Treat(X, M)$ (box in graph)
 - PRVs in utility functions to denote identical share in contributed utility U (diamond in graph) : $\phi_U(Epid, Sick(X))$
 - (Dynamic) decision parfactor models, Markov logic decision networks

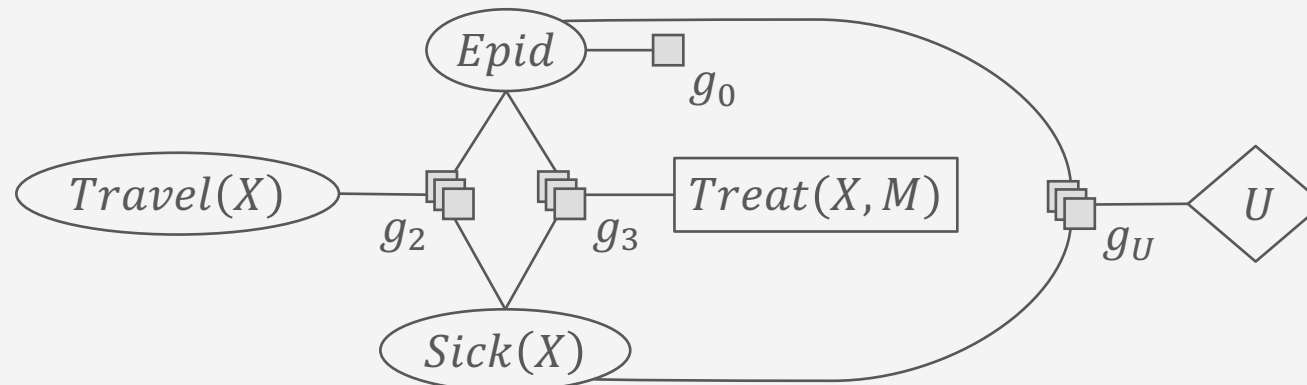


Indistinguishability for Decision Making

- Inference task: **maximum expected utility (MEU) query**
 - *Which actions can be expected to lead to the maximum utility?*
- Standard inference algorithms more or less still work
 - Iterate through all possible decisions, set decisions as evidence, calculate expected utility, store current maximum
 - Solve an MAP query with decision variables as query terms and the other variables in the model to eliminate

Assign same action to group of indistinguishable instances

- Fewer possible decisions to consider → *tractability!*

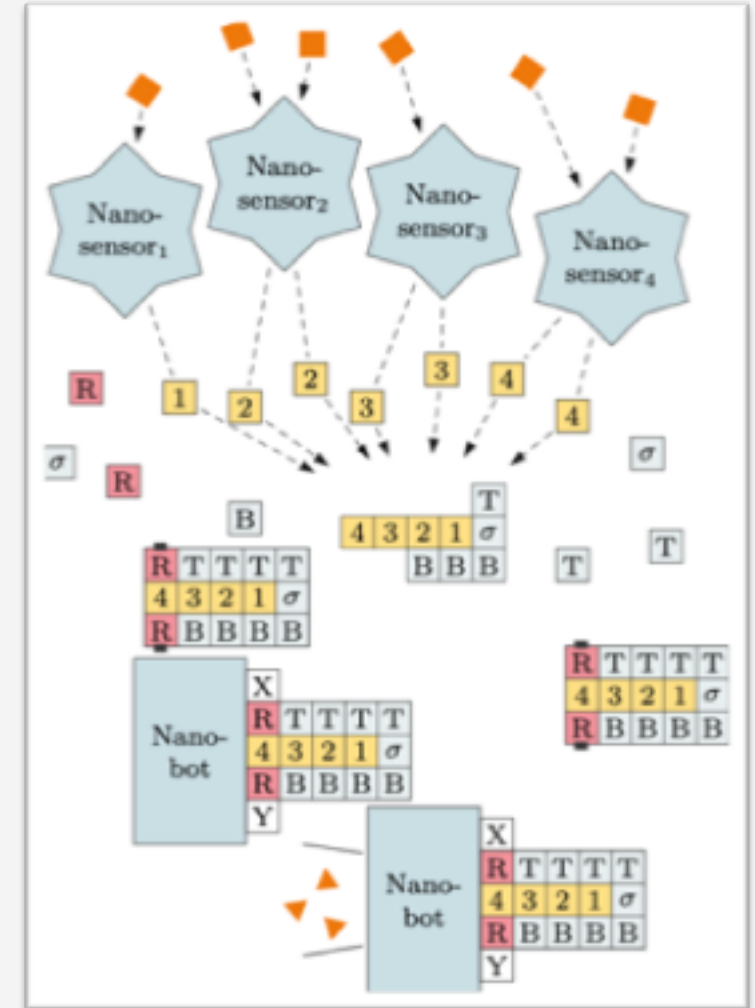


Indistinguishability for Decision Making

- Offline decision making: solve a (partially observable) Markov decision problem (POMDP)
 - First-order / relational MDPs: indistinguishability in the environment [Sanner & Kersting 2012]
 - Based on situation calculus: work with representatives
 - E.g., it is important that a box with medical supplies arrives at a destination but not which one it is in particular (of a set of boxes with medical supplies)
 - Novel propositional situations worth exploring may be instances of a well-known context in the relational setting → *exploitation* promising
 - E.g., household robot learning water-taps
 - Having opened one or two water-taps in a kitchen, one can expect other water-taps in kitchens to work similarly
 - ⇒ Priority for exploring water-taps in kitchens in general reduced
 - ⇒ Information gathered likely to carry over to water-taps in other places
 - ❖ **Hard to model in propositional setting: each water-tap is novel**

Indistinguishability for Decision Making

- Multi-agent setting: **decentralised POMDP** [Oliehoek & Amato 2016]
 - Set of agents with
 - Own set of available actions, observations
 - *Shared* state and reward
- Lifting for agents [B et al. 2022]
 - Agents with indistinguishable behaviour → types
 - The same sets of actions, observations available
 - Same strategy / program applies if certain independences hold
 - Groups by types can be treated by representatives
 - Reduce exponential dependence on agent numbers
 - Application: Nanoagent network



Agenda

- Statistical Relational Artificial Intelligence
 - Probabilistic relational models
 - Grounding semantics
 - Context
- The Power of Indistinguishability
 - Lifted query answering and tractability
 - Keeping indistinguishability over time
 - Indistinguishability in decision making
- Summary



The Finish Line: The Power of Indistinguishability

- Lifted query answering and tractability
 - Use information about indistinguishability to speed up inference
 - Tractability in terms of domain sizes through lifting
 - Handle evidence in groups of indistinguishable observations
 - Count values in histograms for lifted queries
- Keeping indistinguishability over time
 - Merge parfactors with bounded error
- Indistinguishability in decision making
 - Relational environment encoded
 - Agent types



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What else is there to do? – Oh, so much...

- Approximating symmetries
- Generalising lifting operators
- More robust learning algorithms
- Privacy
- Ethical behaviour
- Explainability
- ...

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Ordered topic-wise and then alphabetically

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